

# DEVIN G. COOMBS

## Bilingual Software Engineer

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I am a recent college graduate and aspiring software engineer with an emphasis on quality assurance and software and game development. With a unique background in public education and bilingual (Spanish) instruction, I am adaptable, learn quickly, and am skilled in problem-solving and collaboration. I am eager to find opportunities to contribute to a skilled team and continue to learn and develop my skills.

### PROFESSIONAL EXPERIENCE

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#### Paraprofessional Aide -Alpine School District

April 2025 – Current

#### Substitute Teacher - ESS

Oct 2024 – April 2025

- Cover classes when teachers are absent

#### Dual Language Immersion Aide - Alpine School District

Oct 2019 – May 2024

- Work directly with elementary students in the Spanish Dual Language Immersion program to support math, reading, and writing.
- Collaborate with teachers, administration, and other school staff on student instructional support needs.
- Monitor student Chromebook usage and provide technical assistance as necessary.
- Support classroom behavior management under the supervision of the classroom teacher.

### EDUCATION

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#### Program Certificate in Software Quality Assurance

Jan 2025 – May 2025

Mountainland Technical Collage (Currently Enrolled)

#### Bachelor of Science

Jan 2020 - May 2024

Utah Valley University

- Major in Software Engineering
- Minor in Computer Science
- Computer Science Club member

#### Programmer, Certificate of Completion

Jan 2020 - May 2022

Utah Valley University

#### Associate of Science – University Studies

Jan 2020 - May 2021

Utah Valley University

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#### Languages:

- English
- Spanish

#### Projects:

- Collaborated on a 3D platformer game (ongoing),
- Developed a top-down 2D adventure game (ongoing)
- Collaborated on a point-and-click game